

# LuEttaMae (Lu) Lawrence

Ph.D. Candidate  
Digital Environments for Learning, Teaching, & Agency  
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## EDUCATION

### Ph.D., Digital Environments for Learning, Teaching, and Agency

Curriculum & Instruction

University of Illinois Urbana-Champaign | *Expected May 2020*

Dissertation: *Design and implementation of an orchestration tool: What does the design process look like and how does it impact the classroom?*

### M.A., Digital Environments for Learning, Teaching, and Agency

Curriculum & Instruction

University of Illinois Urbana-Champaign | *May 2018*

Thesis: *Food for Thought: How interface design fosters collaborative data discussions*

### B.F.A., Graphic Design

Iowa State University | *May 2015*

## PUBLICATIONS

\* = Student co-author

### JOURNAL ARTICLES

**Lawrence, L.** & Mercier, E. (2019). Co-design of an orchestration tool: Supporting engineering teaching assistants as they facilitate collaborative learning. *Interaction Design and Architecture(s) Journal*, (42), 111-130.

### ACCEPTED BOOK PROPOSALS

Cromley, J. G., Beretvas, S. N., & **Lawrence, L.** (2018). *Models of multimedia comprehension: A review and synthesis of the literature in STEM*. Book proposal accepted March, 2018. Springer.

### BOOK CHAPTERS

Cromley, J. G., & **Lawrence, L.** (2018). Multimedia simulations that foster deep learning: Findings from a review of the literature. R. Zheng (Ed.). *Strategies for deep learning with digital technology: Theories and practices in education*. Hauppauge, NY: Nova Science Publishers.

### CONFERENCE PROCEEDINGS

Shehab, S., **Lawrence, L.**, Tissenbaum, M., \*Rui, Y., & \*Hixon, T. (Submitted, 2020) Integrating human-centered design in post-secondary courses: Evaluating the first iteration. Nashville, TN: International Conference of the Learning Sciences.

**Lawrence, L.**, Shehab, S., & Tissenbaum, M. (Submitted, 2020) Implementation of a human-centered design taxonomy with a novice, multidisciplinary design team. Nashville, TN: International Conference of the Learning Sciences.

Shehab, S., **Lawrence, L.**, & Tissenbaum, M. (Submitted, 2020) Integrating human-centered design in a food science capstone course: A case study. Nashville, TN: International Conference of the Learning Sciences.

**Lawrence, L.** (2019). Exploring the design process of an interdisciplinary team building a collaborative orchestration tool. *LSGS Conference 2019 Contexts, Complexity, and Communities: Reflecting on and Reshaping Research on Learning*. Chicago, IL: Learning Sciences Graduate Students Conference.

**Lawrence, L.,** & Mercier, E. (2019). A review of the evolving definition of orchestration: Implications for research and design. In *A wide lens: Combining Embodied, Enactive, Extended, and Embedded Learning in Collaborative Settings*. Lyon, France: The International Society of the Learning Sciences.

**Lawrence, L.,** Henderson, A. K., & Mercier, E. (2018). Exploring collaboration between designers and educational researchers to improve interdisciplinary research methods. *LSGS Conference 2018 Expanding Apprenticeship*. Bloomington, IN: Learning Sciences Graduate Students Conference.

Kelly, S. B., **Lawrence, L.,** & Mercier, E. (2017). Engaging everyday science data to help make sense of data. In *Making a Difference—Prioritizing Equity and Access in CSCL: The 12th International Conference on Computer Supported Collaborative Learning*. Philadelphia, USA: The International Society of the Learning Sciences.

**Lawrence, L.** & Mercier, E. (2017). Designing visualizations to monitor collaboration in engineering discussion sessions. In Vogel, C. & Muratovski, G. (Eds.), *Re: Research*. Cincinnati, OH: International Association of Societies of Design Research.

## TEACHER RESOURCES

**Lawrence, L.,** Shehab, S., Livingston, L., & Margotta, A. (2019). Collaborative teaching sequence: A guide for teachers. *CoLearnLab Resources*. <https://www.colearnlab.org/resources>

Kelly, S., **Lawrence, L.,** & Mercier, E. (2017). Food for Thought: User and resource guide. *CoLearnLab Resources*. <https://www.colearnlab.org/resources>

## MANUSCRIPTS IN PROGRESS

**Lawrence, L.** (in preparation). *The evolving definition of orchestration and its implications for research and design: A systematic review*.

**Lawrence, L.,** Shehab, S., Tissenbaum, M., \*Rui, Y., & \*Hixon, T. (in preparation). *Defining the human centered design approach to foster collaboration among non-designers*.

## GRANTS RECEIVED

### **Hardie Dissertation Grant (\$1,984)**

*Design and implementation of a supportive technology for teaching assistants.*

Principal Investigator: **LuEttaMae Lawrence**

Funded March 2019

### **O'Leary Learning Center Grant (\$1,000)**

*Designing interdisciplinary lessons around collaborative software for the middle school classroom*

Principal Investigators: Susan Kelly, Megan Kessler, **LuEttaMae Lawrence**, & Jenn White

Funded December 2017

### **O'Leary Learning Center Grant (\$1,000)**

*A new framework for implementing collaboration among designers and educational researchers*

Principal Investigators: **LuEttaMae Lawrence** & Amanda Henderson

Funded December 2017

## RESEARCH EXPERIENCE

### **Research Assistant** | January 2019 – Present

*Human Centered Design Assessment*

Principal Investigators: Rachel Switzky & Mike Tissenbaum

Siebel Center for Design

### **Design Research Consultant** | January 2019 – Present

*Connections of Earth and Sky with Augmented Reality (CEASAR): Transforming Collaborative Learning Practices with Shared and Embedded Digital Models*

Principal Investigators: Robb Lindgren, Nathan Kimball, Emma Mercier, & Jina Kang

National Science Foundation (1822796)

### **Design Research Consultant** | August 2018 – Present

*Parent-Child Collaborative Problem Solving in a Museum Exhibit*

Principal Investigators: Emma Mercier

Campus Research Board (RB18110)

### **Research Assistant** | August 2017 – Present

*Improving Collaborative Learning in Engineering Classes Through Integrated Tools for Instructors and Students*

Principal Investigators: Emma Mercier & Luc Paquette

National Science Foundation (1628976)

### **Research Assistant** | May 2017 – December 2018

*Meta-Analysis to Support an Integrated Theory of Multimedia Learning: An ECR Synthesis Proposal*

Principal Investigators: Jennifer Cromley

National Science Foundation (1661231)

### **Research Assistant** | December 2015 – Aug 2017

*Fostering Collaborative Drawing and Problem Solving through Digital Sketch and Touch*

Principal Investigators: Emma Mercier, Joshua Peschel, & Geoffrey Herman

National Science Foundation (1441149)

### **Research Assistant** | December 2015 – May 2017

*Computer Supported Collaborative Learning for the Development of Environmental Literacies*

Principal Investigators: Emma Mercier

Campus Research Board (RB15253)

## AWARDS

**TIER-ED Graduate Research Award (\$5,000)** May 2019.

**Graduate College Conference Travel Award (\$350)** March 2019

**Hardie Conference Travel Support Award (\$500)** March 2019

**Block Grant Conference Travel Award (\$1,163)** March 2018

**Hardie Conference Travel Support Award (\$500)** March 2017

**DELTA Travel Fellowship (\$200)** March 2017

## APP DEVELOPMENT

*Food for Thought: Your food, your footprint.* © University of Illinois Board of Trustees – 2017.

<https://apps.apple.com/us/app/food-for-thought-your-food-your-footprint/id1200031349>

## PRESENTATIONS

### PEER REVIEW CONFERENCE PRESENTATIONS

Shehab, S., **Lawrence, L.**, Livingston, L., Margotta, A., & Mercier, E. (Submitted, 2020). Towards the effective implementation of collaborative problem solving in undergraduate engineering classrooms: Co-designing guidelines for teaching assistants. Paper submitted to the American Society for Engineering Education, Montreal, Quebec, Canada, June 21-24, 2020.

**Lawrence, L.**, Shehab, S., & Mercier, E. (2020). Examining the use of a supportive orchestration tool by teaching assistants during collaborative problem solving. Paper presented at the American Educational Research Association, San Francisco, CA, USA, April 17-21, 2020.

Mercier, E., Paquette, L., Bosch, N., **Lawrence, L.**, & Shehab, S. (2020). The development and implementation of an orchestration tool based on live action log data. Paper presented at the American Educational Research Association, San Francisco, CA, USA, April 17-21, 2020.

Jung, J., Mercier, E., & **Lawrence, L.** (2019). Interrogating the tool design processes: Impact of practical needs in theory-driven tool design. Paper presented at the Association for Educational Communities & Technology, Las Vegas, NV, October 21-25, 2019.

**Lawrence, L.** & Shehab, S. (2019). Integrating technology to support teachers' monitoring and intervention strategies during collaborative activities. Paper presented at the Graduate Student Conference, Champaign, IL, March 8, 2019.

**Lawrence, L.**, & Mercier, E. (2018). Designing for collaborative problem solving on multi-touch tables. Paper presented at the American Educational Research Association, New York, NY, USA, April 13-17, 2018.

**Lawrence, L.** (2018). Comparing visual design for teaching data literacy with multi-touch tables. Paper presented at the Graduate Student Conference, Champaign, IL, March 9, 2018.

Kelly, S., Mercier, E., & **Lawrence, L.** (2017). Student collaboration to build joint understanding of data. Paper presented at the annual meeting of the American Educational Research Association, St. Antonio, TX, USA, April 28-May 1, 2017.

**Lawrence, L.**, Mercier, E., & Kelly, S. (2017). Designing for data literacy with collaboration and multi-touch technology. Poster at the annual meeting of the American Educational Research Association, St. Antonio, TX, USA, April 28-May 1, 2017.

### WORKSHOPS

Shehab, S., **Lawrence, L.**, O'Bryan, L., & Switzky, R. (2019, June). *Bringing the human-centered design approach to the K-12 classrooms*. Workshop presented at the Illinois New Teacher Collaborative summer conference, Champaign, IL, USA, June 25-26, 2019.

**Lawrence, L.** (2017, October). *Communicating your research: Poster design*. LSGSC 2017 Conference Proceedings. Workshop presented at the meeting of the Learning Sciences Graduate Students Conference, Bloomington, IN, USA, October 18-19, 2017.

### SYMPOSIUM ORGANIZER

Shehab, S., Ress Lewis, D., Tissenbaum, M., **Lawrence, L.**, & Easterday, M. (Submitted, 2020) Towards bringing human-centered design to K-12 and post-secondary classrooms. International Conference of the Learning Sciences, Nashville, TN.

### INVITED PRESENTATIONS

**What does the design process look like and how does it impact the classroom?**, TIER-ED, Champaign, IL, April 23, 2019

**Designing technology to educate students on the environmental impact of food**, Food Science and Human Nutrition Graduate Student Association, Champaign, IL, *October 29, 2018*

**Educational game design panel**, Playful by Design Spring Symposium, Champaign, IL, *April 7, 2018*.

**Designing your research: Academic poster design**, Special Education Graduate Student Organization, Champaign, IL, *September 28, 2018*.

**Designing for collaborative learning**, Physics Education Research Group, Champaign, IL, *June 7, 2018*.

**Designing your research: Academic poster design**, DELTA Seminar, Champaign IL, *November 13, 2017*

## TEACHING

**Guest Lecturer**, CI 590: DELTA Graduate Seminar; *Fall 2019*

**Guest Critic**, ArtD 471: Graphic Design Capstone; *Spring 2018 & Spring 2019*

**Guest Lecturer**, CI 590: Mobile Learning Technologies; *Spring 2017*

**Curriculum Designer & Instructor**, Summer Intensive Design Workshops; *June 2016 & June 2017*

**Teaching Assistant**, Art 301: Design Thinking for Non-Majors; *Fall 2015*

## ACADEMIC SERVICE

### COMMITTEES

Graduate Student Representative; Search Committee for Assistant Teaching Professor in Computer Science Education: *2019 - 2020*

Learning Sciences Graduate Student Conference; Review Committee: *2019*

### CONFERENCE REVIEWER

American Educational Research Association Conference

International Association of Societies of Design Research Conference

International Conference on Computer Supported Collaborative Learning Conference

Learning Sciences Graduate Student Conference

### BOOK AND JOURNAL REVIEWER

Interaction Design and Architecture Journal

R. Zheng (Ed.). *Strategies for deep learning with digital technology: Theories and practices in education* for Nova Science Publishers.

### MEMBERSHIPS

American Educational Research Association (AERA)

Association for Educational Community and Technology (AECT)

International Association of Societies of Design Research (IASDR)

International Society of the Learning Sciences (ISLS)

## PROFESSIONAL EXPERIENCE

### **Educational Design Consultant**

LuEttaMae Lawrence

*November 2015 – Present*

### **Freelance Designer**

LuEttaMae Lawrence

Selected Clients: John Deere, American Cancer Society, FyxiT, Seven Wonders Stables

*September 2012 – June 2018*

### **Graduate Design Intern**

The Meyocks Group, West Des Moines, IA

*June – August 2015*

### **Graphic Design Intern**

818 - A Tiny Design Empire, Des Moines, IA

*March – June 2015*

### **Graphic Designer**

Iowa State Department of Music, Ames, IA

*February 2014 – March 2015*

### **Graphic Designer**

Juls Design, Ankeny, IA

*June – October 2014*

### **Graphic Designer**

Monument Wealth Management, Alexandria, VA

*May 2013 – June 2014*

## REFERENCES

### **Dr. Emma Mercier**

Associate Professor

Curriculum & Instruction

mercier [at] illinois.edu

### **Dr. Robb Lindgren**

Associate Professor

Curriculum & Instruction

robblind [at] illinois.edu

### **Dr. Mike Tissenbaum**

Assistant Professor

Curriculum & Instruction

miketiss [at] illinois.edu